

## Career entries and exits compilation; Norsca

### Basic Careers:

<b>Entry:</b>		<b>Career:</b>	<b>Exit</b>	
Basic:	Advanced, tier 1 & 2:		Basic:	Advanced, tier 1:
Burgher, Servant, Scribe, Seer, Skald	Captain (2),	<b>Agitator*</b>	Outlaw, Rogue	Charlatan, Demagogue
Bondsman, Skald	-	<b>Berserker</b>	Bondsman, Marauder, Mercenary, Pit Fighter, Reaver, Seaman	Sergeant, Veteran
Bondsman, Mercenary	-	<b>Bodyguard</b>	Mercenary	-
Berserker, Mercenary, Pit Fighter	-	<b>Bondsman</b>	Berserker, Bodyguard, Freeholder, Marauder, Mercenary, Reaver, Skald	Veteran, Warleader
Servant, Skald	Innkeeper (1)	<b>Burgher</b>	Agitator, Freeholder, Tradesman	Innkeeper, Merchant
Rogue, Vagabond		<b>Entertainer</b>	Rogue, Skald, Vagabond	Charlatan
Peasant	-	<b>Fisherman</b>	Freeholder, Marine, Seaman, Whaler	Merchant, Navigator
Bondsman, Burgher, Fisherman, Skald, Whaler, Tradesman	-	<b>Freeholder*</b>	Marauder	Artisan, Innkeeper, Merchant, Slaver
-	-	<b>Hedge Wizard</b>	Outlaw, Seer, Vagabond	Charlatan, Vikti, Witch
Woodsman	-	<b>Hunter</b>	-	Scout
Berserker, Bondsman, Freeholder, Reaver, Skald, Whaler	Cult Acolyte (1)‡,	<b>Marauder**</b>	Chaos Warrior‡, Mercenary, Reaver	Slaver, Warleader
Fisherman, Reaver, Seaman	-	<b>Marine</b>	Outlaw	Mate, Sergeant
Bodyguard, Bondsman, Marauder, Pit Fighter, Reaver, Skald	Demagogue (1)	<b>Mercenary</b>	Bodyguard, Bondsman, Outlaw, Shieldbreaker	Sergeant, Veteran
Agitator, Hedge Wizard, Marine,	Charlatan (1),	<b>Outlaw</b>	Vagabond	Demagogue, Veteran

Mercenary, Peasant, Rogue, Woodsman	Innkeeper (1), Warlock (2), Witch (1)			
-	-	<b>Peasant</b>	Fisherman, Outlaw, Servant, Tradesman	-
Shieldbreaker	-	<b>Pit Fighter</b>	Bondsman, Mercenary	Veteran
Berserker, Bondsman, Marauder, Seaman, Skald, Whaler	Warleader	<b>Reaver</b>	Marauder, Marine, Mercenary, Whaler	Mate, Navigator, Slaver, Veteran, Warleader
Agitator, Entertainer, Seaman, Skald	-	<b>Rogue*</b>	Entertainer, Outlaw, Servant	Charlatan, Demagogue
Fisherman	Slaver (1)	<b>Seaman</b>	Marine, Reaver, Rogue, Whaler	Mate, Navigator
Hedge Wizard, Skald	-	<b>Seer</b>	Agitator, Maledictor‡, Vagabond	Charlatan, Vitki, Witch
Peasant, Rogue	-	<b>Servant</b>	Agitator, Burgher	Innkeeper
Mercenary	-	<b>Shieldbreaker*</b>	Pit Fighter	Sergeant, Veteran
Bondsman, Entertainer	-	<b>Skald</b>	Agitator, Berserker, Burgher, Freeholder, Marauder, Mercenary, Reaver, Rogue, Seer	-
Burgher, Peasant	-	<b>Tradesman</b>	Freeholder	Artisan, Merchant
Entertainer, Hedge Wizard, Outlaw, Seer, Woodsman	Warlock (2), Witch (1)	<b>Vagabond</b>	Entertainer, Woodsman	Scout
Fisherman, Reaver, Seaman		<b>Whaler</b>	Freeholder, Marauder, Reaver	Navigator, Veteran
Woodsman	-	<b>Woodsman</b>	Hunter, Outlaw, Vagabond	Scout

\* 'These careers cannot be had as a starting career. Therefore, they are technically 1st tier Advanced careers for Norscan humans.

\*\* Any character with at least one mutation can become a Marauder

#### Advanced Careers:

<b>Entry:</b>		<b>Career:</b>	<b>Exit:</b>	
---------------	--	----------------	--------------	--

Freeholder, Tradesman	Navigator (1)	<b>Artisan</b>	-	Demagogue (1), Merchant (1)
-	Explorer (2), Outlaw Chief (2), Sergeant (1), Slaver (1), Warleader (1)	<b>Captain</b>	Agitator	Explorer (2), Merchant (1), Outlaw Chief (2)
-	Veteran (1), Warleader (1)	<b>Champion</b>	-	Scout (1), Sergeant (1)
Agitator, Entertainer, Hedge Wizard, Rogue, Seer	Warlock (2), Witch (1)	<b>Charlatan</b>	Outlaw	Demagogue (1)
Agitator, Outlaw, Rogue	Artisan (1), Charlatan (1), Outlaw Chief (2),	<b>Demagogue</b>	Mercenary	Outlaw Chief (2)
-	Captain (2), Mate (1), Navigator (1), Scout (1), Sea Captain (2)	<b>Explorer</b>		Captain (2), Merchant (1), Sea Captain (2)
Burgher, Freeholder, Servant	-	<b>Innkeeper</b>	Burgher, Outlaw	Merchant
Marine, Reaver, Seaman	-	<b>Mate</b>	-	Explorer (2), Merchant (1), Navigator (1), Sea Captain (2)
Burgher, Fisherman, Freeholder, Tradesman	Artisan (1), Captain (2), Explorer (2), Innkeeper (1), Mate (1)	<b>Merchant</b>	-	Slaver (1)
Fisherman, Reaver, Seaman, Whaler	Mate (1)	<b>Navigator</b>	-	Artisan (1), Explorer (2), Sea Captain (2)
-	Demagogue (1), Scout (1), Slaver (1), Veteran (1)	<b>Outlaw Chief</b>	-	Captain (2), Demagogue (1)
Hunter, Woodsmen, Vagabond	Champion (2)	<b>Scout</b>	-	Explorer (2), Outlaw Chief (2), Sergeant (1)
-	Explorer (2), Mate (1), Navigator (1),	<b>Sea Captain</b>	-	Explorer (2)
Marine, Mercenary, Shieldbreaker	Champion (2), Scout (1), Veteran (1)	<b>Sergeant</b>	-	Captain (2)
Freeholder, Marauder, Reaver	Merchant (1)	<b>Slaver</b>	Seaman	Captain (2), Outlaw Chief (2)
Bondsman,	Warleader (1)	<b>Veteran</b>	-	Champion (2), Outlaw

Mercenary, Outlaw, Pit Fighter, Reaver, Shieldbreaker, Whaler				Chief (2), Sergeant (1)
Hedge Wizard, Seer	Witch (1)	<b>Vitki</b>	Maledictor‡	Warlock (2)
Bondsman, Marauder, Reaver	-	<b>Warleader</b>	Chaos Warrior‡, Reaver,	Captain (2), Champion (2), Veteran (1)
-	Vitki (1), Witch (1)	<b>Warlock</b>	Outlaw, Vagabond	Charlatan (1)
Hedge Wizard, Seer	-	<b>Witch</b>	Outlaw, Vagabond	Charlatan (1), Warlock (2), Vitki (1)

‡ This Symbol denotes a Career that is not further described in these lists.